



# ARTHUR J. KLEIN

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<http://www.artklein.com>

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## SUMMARY

Creative games artist with a versatile skill set specializing in character creation pipelines.

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## EXPERIENCE

### *Senior Artist, Pocket Gems/Episode*

San Francisco, CA — 2016-Current

Character and Environment offshore management. 3D Character pipeline design. Work with art and story teams to establish and iterate character clothing designs, environments, and camera shots.

### *Character Modeler, Electronic Arts/Maxis*

Redwood Shores, CA — 2013-2016

High and low resolution modeling. Texture painting, weighting, and hookup of assets. Outsource management, milestone prep, training, and review for character and object assets. Concept viability reviews. Pipeline documentation.

### *Senior Artist, Zynga, Inc.*

San Francisco, CA — 2011-2013

Model, texture, weight and organize marketplace for character assets. Establish content design. Manage a small art team through roadmap planning and budgeting. Direct outsource asset planning and review.

### *Senior Artist, Page 44 Studios*

San Francisco, CA — 2008-2011

Model and texture high and low resolution characters. Concept character and environment assets. Create user interface and environment art. Design content and management of asset database. Design documentation for artist tools.

### *Character Artist, Perpetual Entertainment*

San Francisco, CA — 2006-2007

Help define design trends on 100+ armor suits and process workflow. Model, texture, weight and process MMOG characters. Concept design. quick sketches and marketing illustrations.

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## EDUCATION

Academy of Art University  
San Francisco, CA  
*Bachelor of Fine Art, 2004*

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## SKILLS

- Maya, ZBrush, Substance Painter, Adobe CS, Shotgun, Unity, and similar software
- modeling, texturing and set-up for game assets
- concept and content design
- proven leadership
- traditional art skills including life drawing, painting and sculpture

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## SHIPPED TITLES

*2017-18*  
Episode (iOS) - Multiple Stories

*2014 - 2016*  
Sims 4 (PC)  
Multiple Sims 4 Expansions, Game Packs, and Stuff Packs

*2012*  
Zynga Avatars for Zynga.com (Web)  
Party Place (iOS)

*2011*  
Pictionary: Ultimate Edition (Xbox360, PS3)

*2010*  
Madden NFL 2011 (iOS)  
Pictionary uDraw (Wii)  
Disney Channel All-Star Party (Wii)

*2009*  
Hannah Montana: Rock Out the Show (PSP)

*2008*  
High School Musical 3: Senior Year Dance (Wii, Xbox360, PS2, PC)

*2007*  
Gods and Heroes - Rome Rising (PC - MMOG)